



GAME RULES 2011

HIGH SCHOOL, U15, and U13 Game Rules:

NCAA RULES AND REGULATIONS

DIFFERENCES BETWEEN NCAA AND FEDERATION

- Flag down; ball becomes loose in offensive box, no whistle until ball leaves box or defense gains possession.
- Faceoff; prior to whistle illegal procedure faceoff man must immediately leave field
- Change of Possession Offsides- Ball is re-started at location when whistle was blown
- Time outs- can only be called in offensive zone or during a dead ball.
- All counts in effect: clearing and into offensive zone.

MODIFICATIONS FOR TOURNAMENT

- 20 minute running time halves
- All penalties stop time
- Stop time last 2 minutes of game
- 2 minute half time
- 1 45 second timeout per game per team, clock does stop.
- Timeout can be called during dead ball or in possession in offensive zone:
 - Offensive zone is sideline to sideline below restraining line.
- Overtime: Non-playoff: 2 minute Braveheart(goalie may not cross midline. No subs until 2 mins pass). If still tied, remains a tie.
- Playoff- 4 minute overtime followed by 2:00 Braveheart if necessary.
- If still tied, repeat Braveheart with different players until winner.
- No Horns, except post flag downs only.

U11 Game Rules:

SAME AS High School, U15, and U13 RULES

Exceptions: Will not have any counts. No Pre-Whistle Procedure "get off."

Applicable to all games:

Leading team keep it in last two minutes.

Time (penalty, game, half) will be kept at the bench.

Bench timer will give 2 minute warning: prior to start of game, end of first half, end of game.

No free clears, ever.

Field timer must be made aware of any game disputes immediately following the game. Field timer will report disputes to Info Tent.

Faceoff Rule Clarification:

If any member of a team commits a pre-whistle illegal procedure foul, the faceoff player must leave the field immediately; not necessarily the person who committed the procedure foul. The officials do not wait until the faceoff player leaves the field, play resumes immediately.

Count Clarification:

Defensive half of the field: When possession is gained in your defensive side of the field you have 30 seconds to move the ball into your offensive restraining box. If you leave the restraining box you do not have a count. If after getting ball into your offensive restraining box the ball crosses back over the midline without changing possession, you will have 10 seconds, once you cross the midline with the ball to get the ball in your restraining box and you will need to "keep it in."

SEEDING:

Record in Bracket

Record vs. Team(s) tied with

Record vs. team(s) seeded above

Record vs. team(s) seeded below

Team with highest seeded win(get higher seed)

Team with lowest seed lose(get lower seed)

Total goals against within bracket

Goal differential within bracket

Coin flip.

If more than one team is tied for a seed, once a team is removed, then start all over with the seeding criteria.